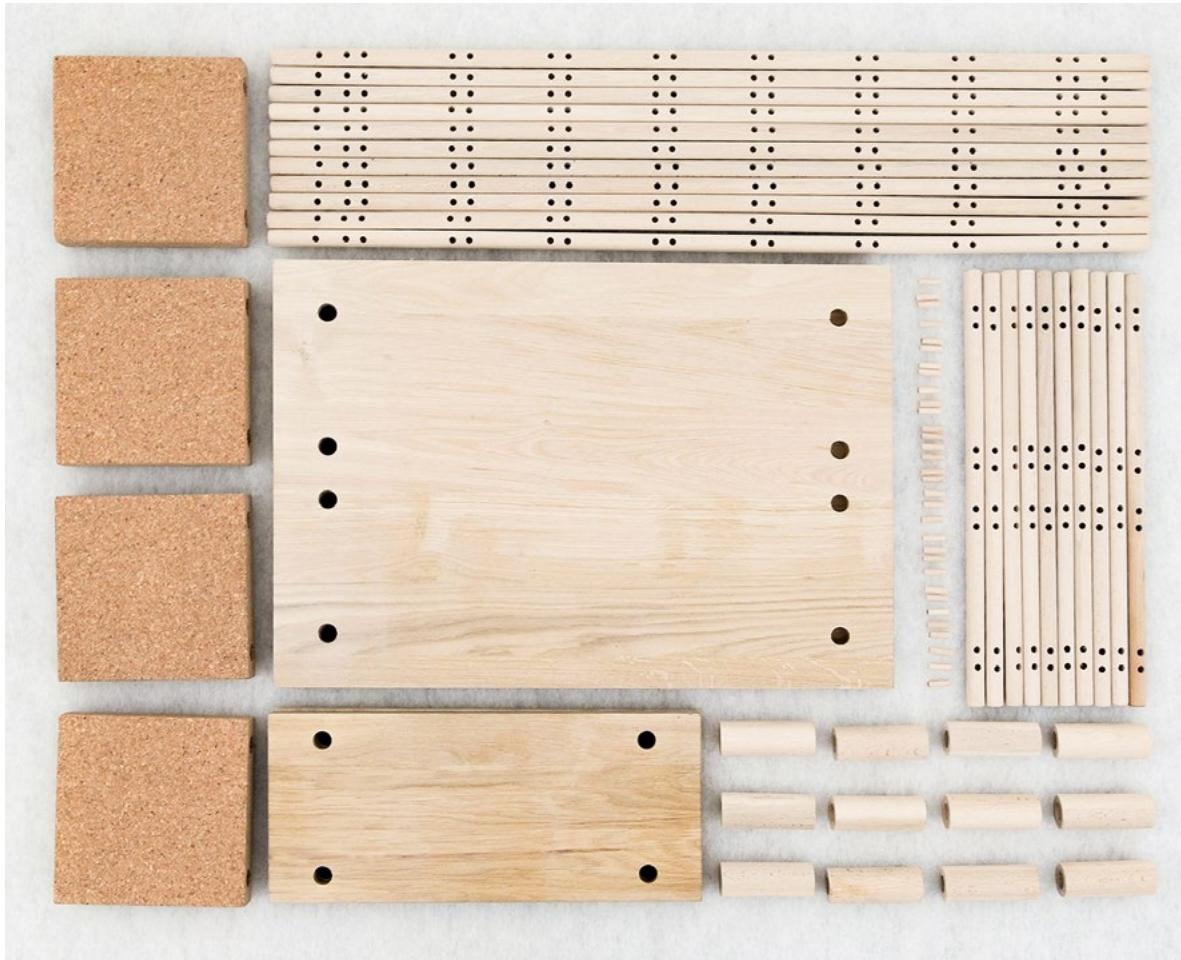


**smarin**

# THE GEOMETRIC LIFE



# THE GEOMETRIC LIFE

Extending its experience of spatial arrangements for public spaces, smarin presents the geometric life, a comfortable, lightweight, composable and durable installation.

It is a construction system of furnishing and structuring elements based on nail and screwless assemblies of blocks of pure, healthy materials, hand-crafted in a short circuit in smarin's workshops.

This alternative habitat nomenclature, combining variable geometry and landscape reminiscence, makes it possible to explore the paradigms of frugal living.

## A POLYTYPICAL, REVERSIBLE FURNITURE SYSTEM

### Reversible :

chemistry/thermo: said of an ideal process, the limit of two families of real transformations, which can be considered as a sequence of infinitely neighboring equilibrium states.  
ant. irreversible.

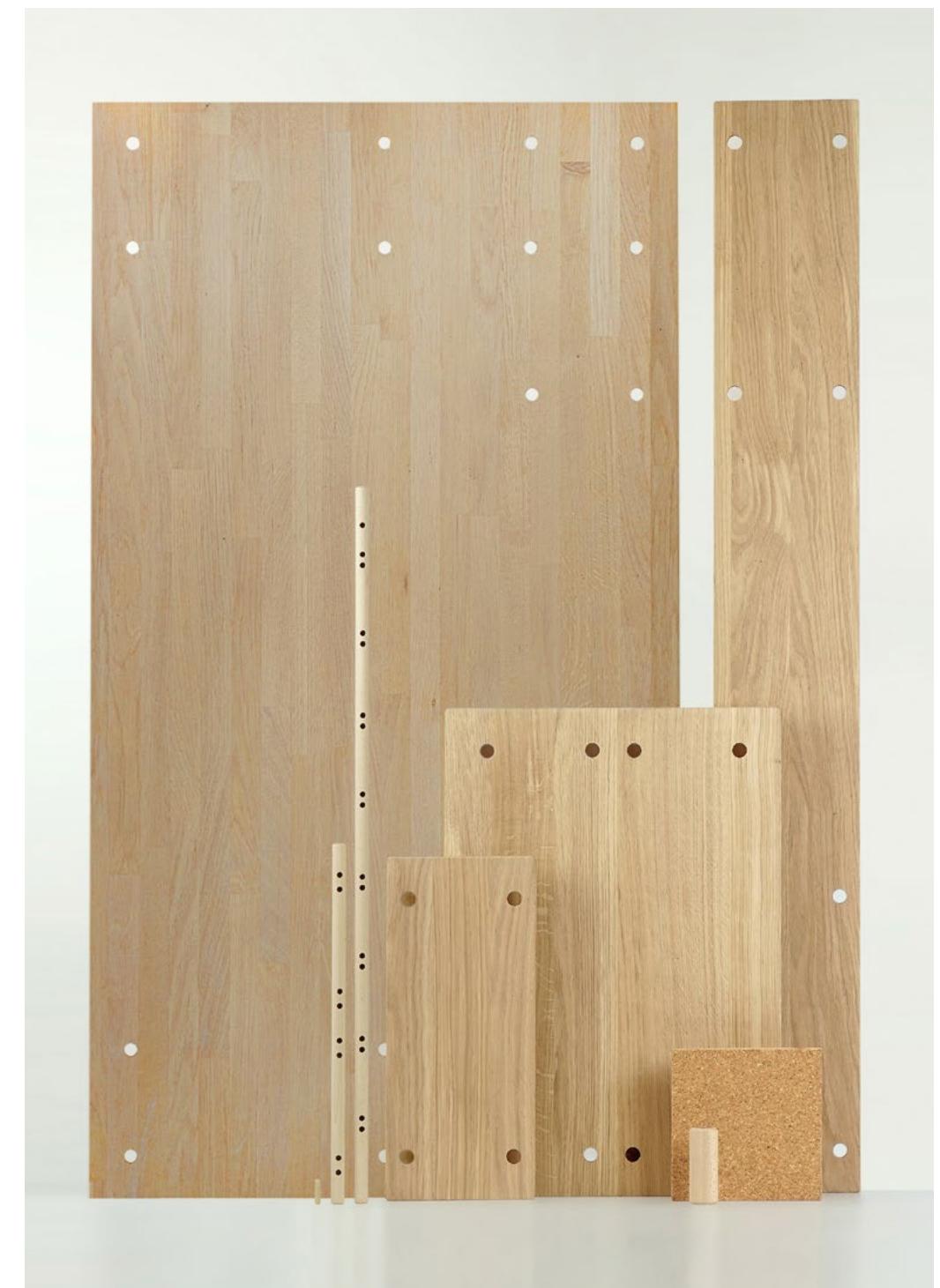
A composition of solid wood forms (oak planks, beech dowels) and cork blocks forms the basis for building highly stable structures: the 'nail-less, screw-less' wooden assemblies are both very strong and perfectly dismantlable.

Each piece is made from pure, untreated materials, carefully selected for their natural qualities:

- Cork is renowned for its anti-static, thermal, phonic and ecological properties. Its harvesting contributes to maintaining forests. Its mechanical and physical qualities are remarkable: lightness, elasticity, rot-proofing, impermeability and age-old durability...
- The wooden parts are made of solid, untreated oak and beech, which are durable and resistant materials.

These elements are easy to maintain and renovate over the long term. They are standard and allow an infinite number of functional constructions: storage, desk, chaise longue, sofa, armchair, wall unit, partition, enfilade, hut...

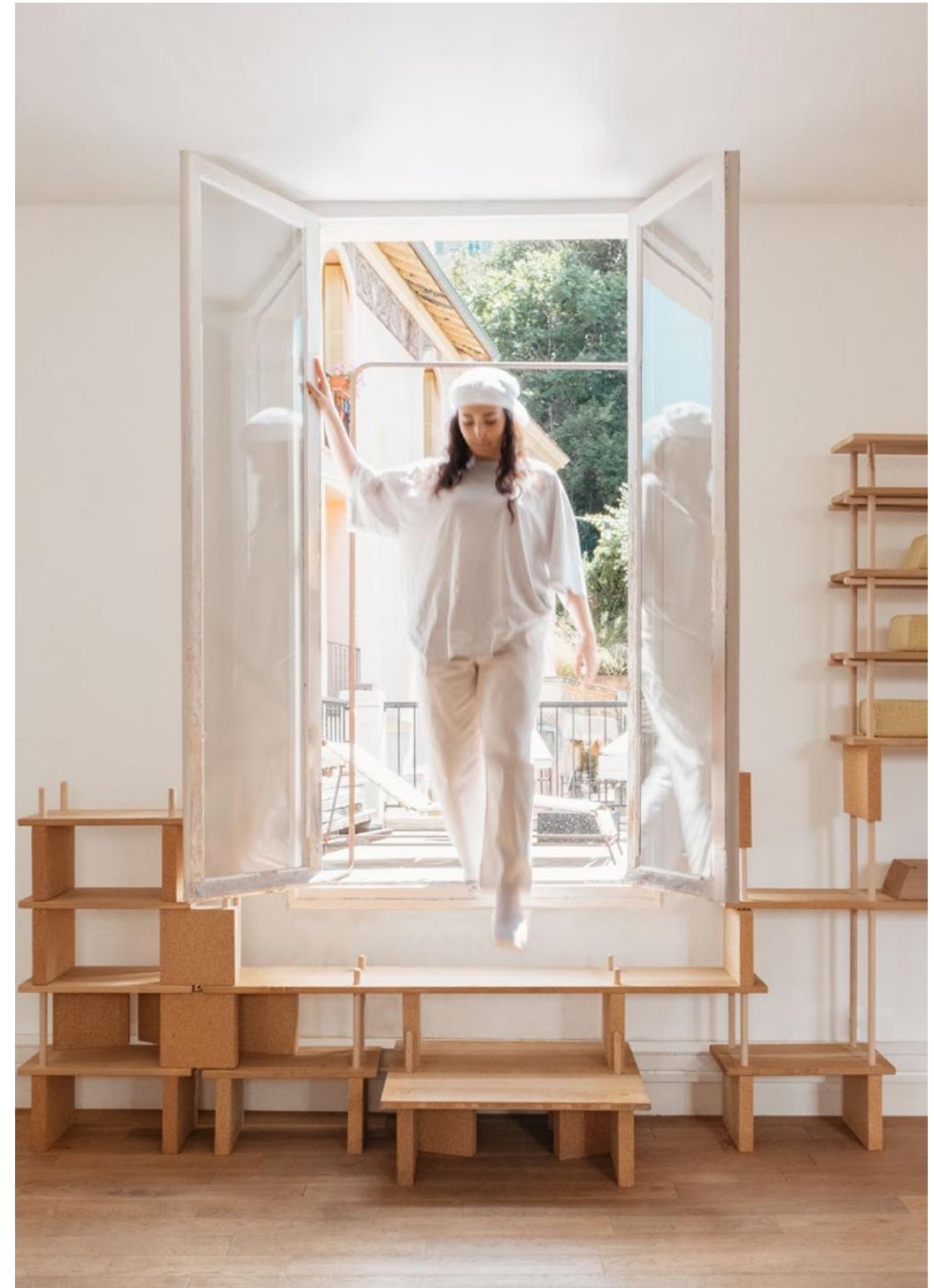
This extreme adaptability to the built environment transforms arrangement, relocations and other movements into simple joys.





## A CONSTRUCTION SYSTEM

- non-toxic materials
- frugality: simplicity of equipment, and optimization of overall efficiency
- solidity of assemblies and weight capacity
- longevity: easy to wash, maintain and refurbish
- ergonomics: adapted to all morphologies, featuring adaptable heights and elements with high resilience potential
- adaptability to the built environment: makes itself useful and conforms to the volume of each space.
- autonomy: enters into a dialogue with architecture and allows spaces to be structured.
- economy: allows changes of address without the need for new investments in furniture
- reversibility: a set can become a sofa or a desk, or even a wall-mounted become a wall-mounted shelf
- lightness: easy to move, easy to transform, easy to store.

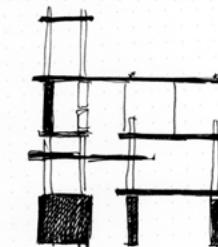
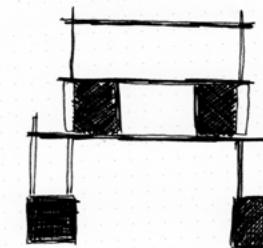






ergonomiques

chaun sa  
taille



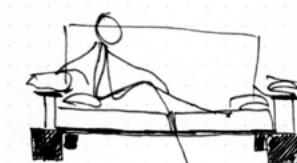
réversibles



canapé / bureau

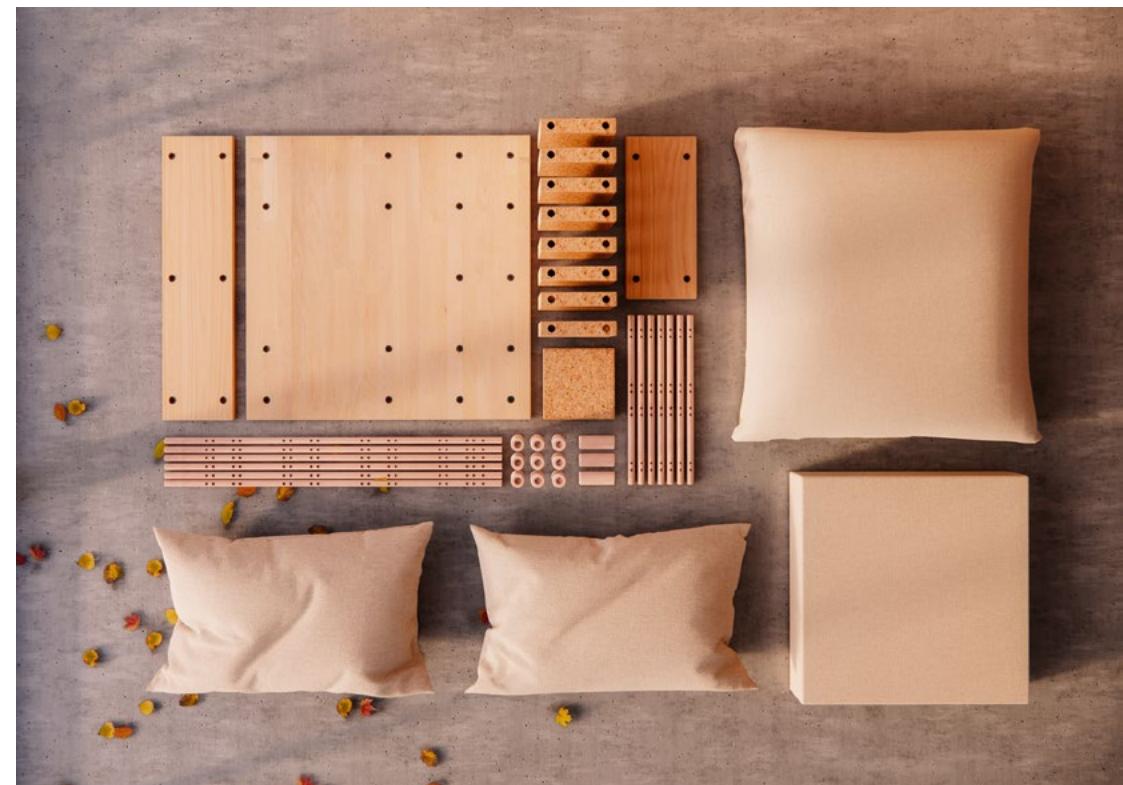


Confortables



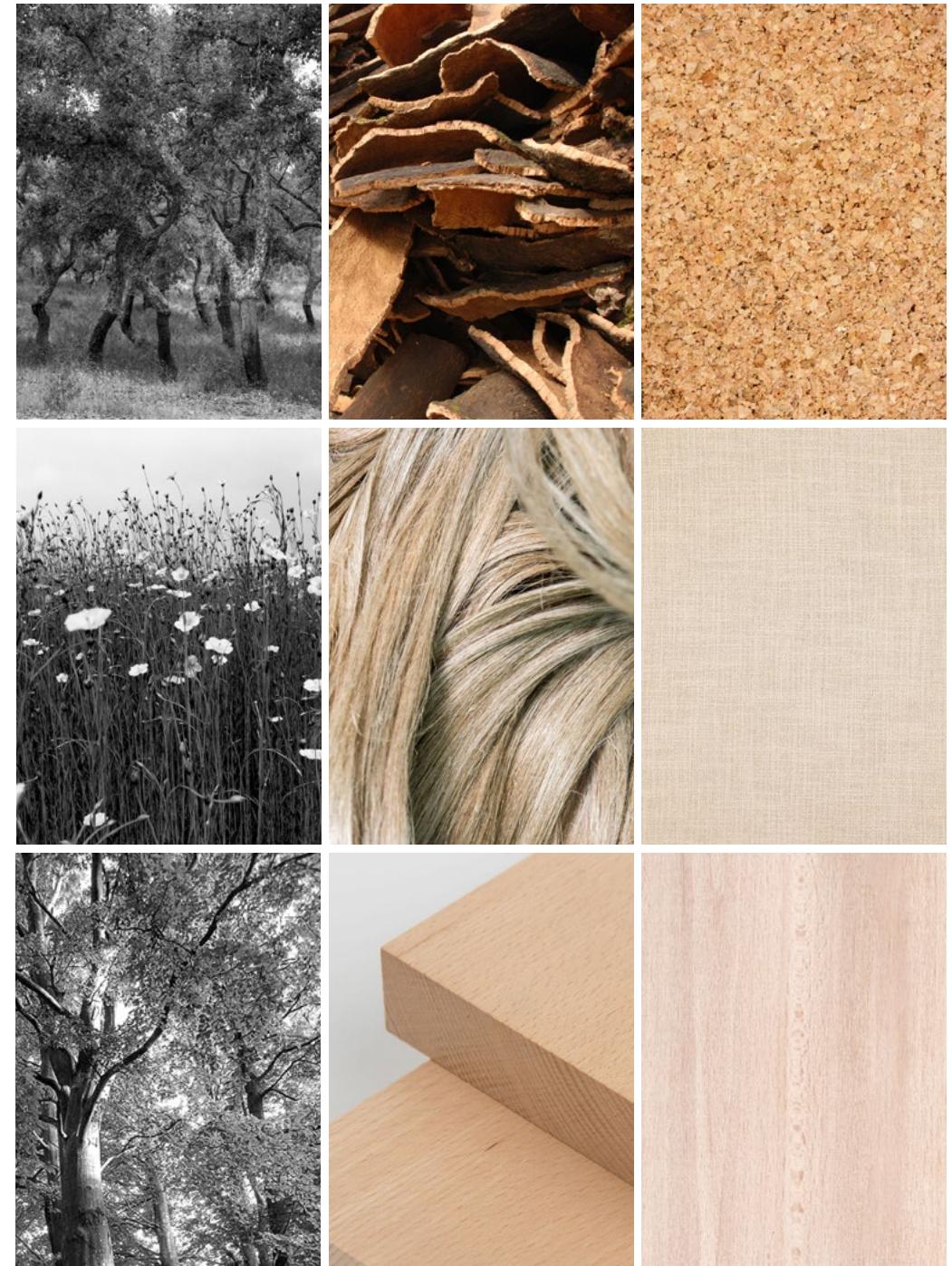






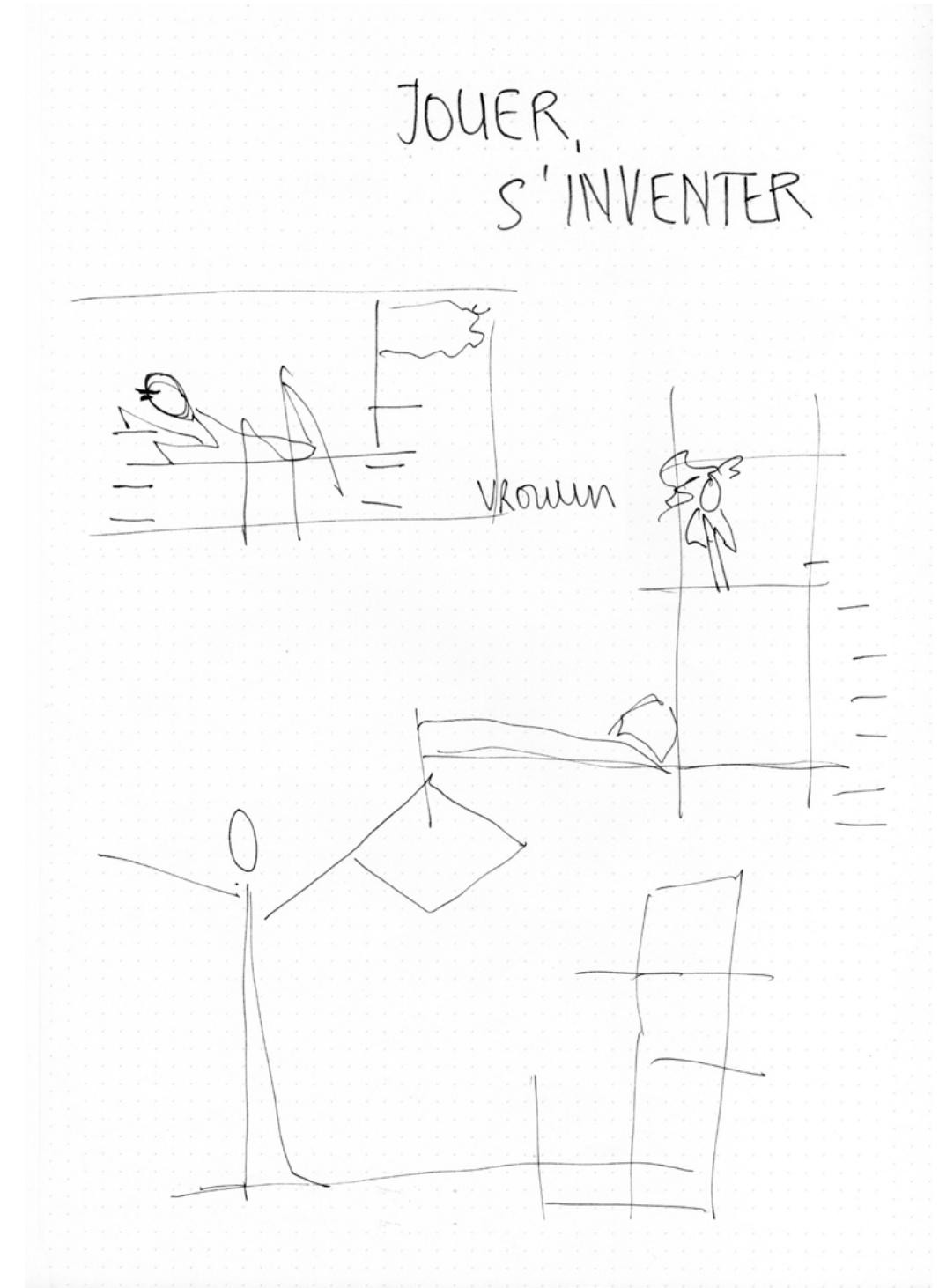
## PURE MATERIALS

Geometric Life is a lightweight, durable home installation system that puts comfort first. It's a solution for construction -without nails or screws- of highly structural elements such as partitions, desks or sofas: a set of pure material blocks, of studied sizes and densities, handcrafted within the framework of healthy production. Together, they form the nomenclature of a hypothetical utopian habitat, whose geometry is capable of flexibility.







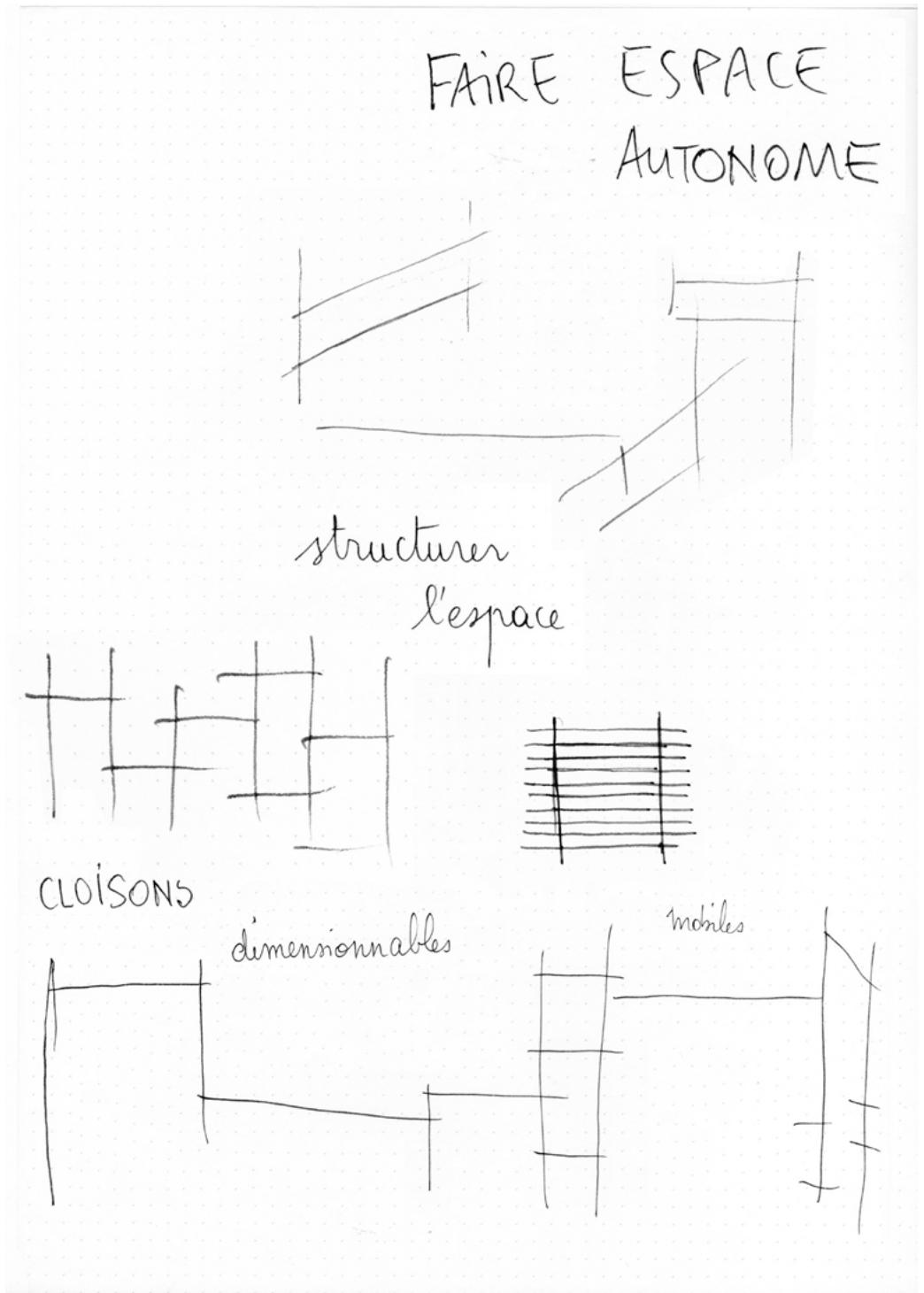


















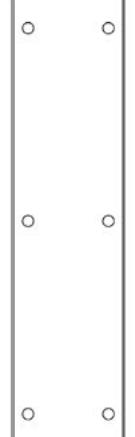
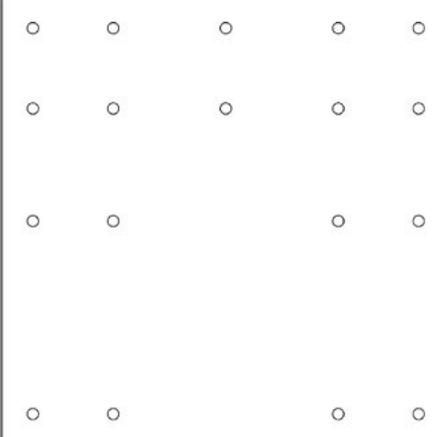
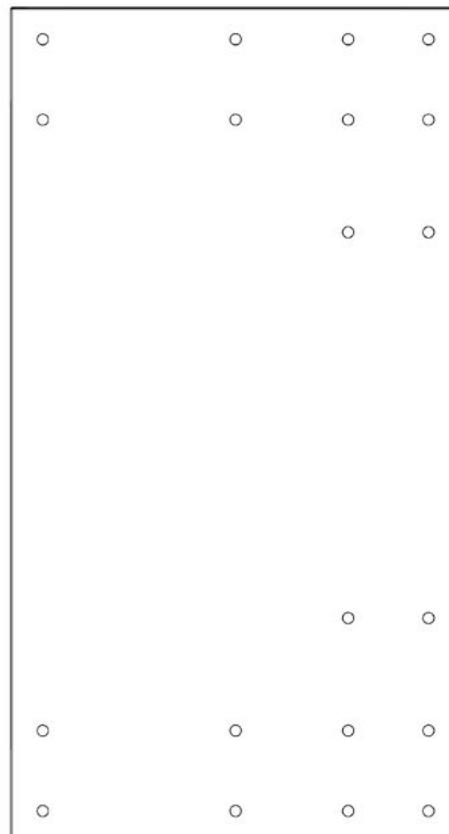




## FEATURES

100% cork blocks,  
planks 100% oak,  
dowels and tubes 100% beech.

PlayYET! modules are sold in kits for variable surface areas or budgets.  
Modules can also be sold individually.  
You can create your own composition.

		<b>cork bloc</b>	<b>tube</b>	21/21/4cm	10,5/4cm			
		<b>small dowel</b>	<b>large dowel</b>					
		<b>small plank</b>	<b>small desk</b>					
		<b>medium plank</b>	<b>medium desk</b>					
		<b>long plank</b>						
		<b>large desk</b>						
50/2cm	100/2cm	48/21/2cm	69/48/2cm	84/21/2cm	84/84/2cm	156/21/2cm	156/84/2cm	





## L'OBJET PROCESSUS

Since 2003, studio smarin has been exploring habits in our relationship with exchange and objects.

We are interested in the object as a process.

Objects choreograph flows, work, behaviors and exchanges.

Developing an object helps to give shape to the world.

The choice of materials defines a landscape of extraction and transportation.

The scale of production conditions the form of work, and hence the living conditions of the workers involved.

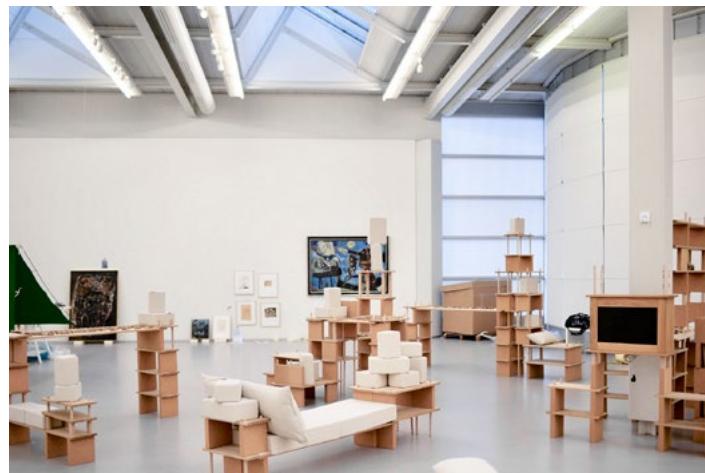
Behavior is imposed by the use of the object: its solidity, its practicality, its playability, its power to distinguish or exclude.

In this way, a way of relating, of producing exchanges, a consumer network and a market are endlessly developed.

The object generates the world of our waste, which we must be able to transform anew to maintain a balance.

samarin maintains exchanges with other disciplines - the arts, sciences, sociology and politics - in order to approach comprehensive projects.





2018/2019 - An unstoppable force, Musée Cobra, Amsterdam



2019 - Relief, FRAC Grand Large, Dunkerque, France



2022 - L'Art d'Apprendre. Une école des créateurs, Centre Pompidou, Metz



2022 - Collection Pinault, Paris



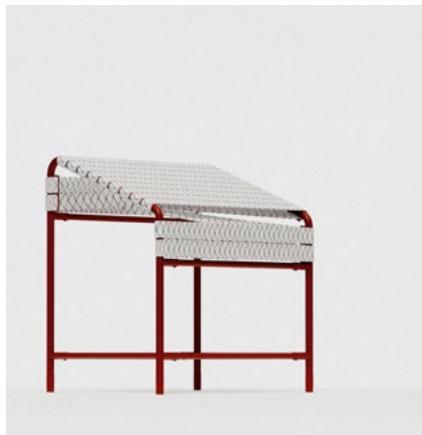
2022 - Bibliothèque départementale de la Mayenne, Mayenne



2023 - Villa Arson, Nice

# OBJECTS AND SYSTEMS

## SCHAISE



L'assise dynamique,  
ou la nouvelle manière  
de s'asseoir

Dynamic sitting  
or the new way of  
sitting

## DUNES



Une méruidenne et un  
siège composés de  
densités différentes  
pour agencer son propre  
confort en intérieur  
comme en extérieur.

A meridienne and a seat  
with different densities  
to create a comfortable  
environment, indoors  
or out.

## NAP BAR



Bar à sieste qui invite  
à faire une pause, à  
déconnecter et se  
ressourcer.  
Dispositif de dunes, play  
YET!, shinyshadows et  
kairos.

Nap bar that invites you  
to take a break,  
disconnect and  
recharge.  
Dune system, play YET!,  
Shinyshadows and  
Kairos.

## SIFFLU



L'objet où l'on souffle -  
take a breath!  
Calumet de la paix  
intérieure

The object where you  
breathe - take a  
breath! Calumet of  
inner peace.

## SHINYSHADOWS



Ensemble de mobiles  
lumineux à suspendre  
librement. 3 formes à  
choisir et à combiner  
avec les mobileshadows  
pour composer un  
horizon modulable.

Set of luminous mobiles  
for free hanging. 3  
shapes to choose from  
and combine with  
mobileshadows to  
create a modular  
horizon.

## KAIROS



Une installation de  
mobileshadows et  
shinyshadows, un boîtier  
rythmant l'intensité  
lumineuse pour l'exercice  
de cohérence cardiaque.

An installation of  
mobileshadows and  
shinyshadows, a  
rhythmic light box  
for cardiac coherence  
exercises.

## MOBILESHADOWS



Une installation  
d'ombres mobiles en  
voile de lin ou de coton  
à suspendre librement  
dans l'encadrement  
d'une fenêtre ou en  
séparation d'espace.

An installation of  
Mobileshadows in linen  
or cotton veil to hang  
freely in a window  
frame or as a space  
divider.

## LIVINGSTONES



Ensemble surréaliste de  
galets surdimensionnés  
et confortables, plage  
de repos à géométrie  
variable.

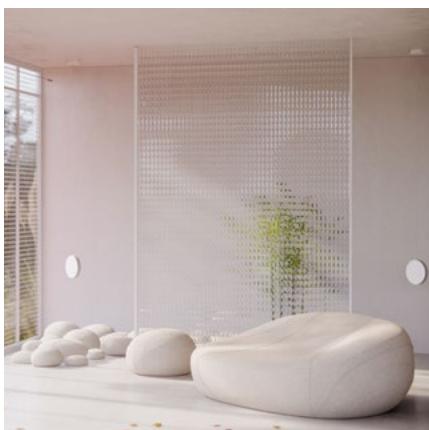
A surreal set of  
oversized, comfortable  
pebbles, a resting beach  
with variable geometry.

## FANTASTICKS



Ensemble de luminaires en bois à suspendre dans une multiplicité de compositions d'un intérieur domestique aux projets architecturaux de grande ampleur. Une création de Florent Borgna et Stéphanie Marin.

## LIVINGSTONES ARDA PEBBLE SYSTEM



Les iconiques coussins galets recouverts d'un tissu texturé ressemblant à s'y méprendre à un lichen protecteur.

A set of wooden luminaires for hanging in a multiplicity of compositions, from domestic interiors to large-scale architectural projects. Created by Florent Borgna and Stéphanie Marin.

## VIE GÉOMÉTRIQUE



Solides, légers et manipulables par tous, les éléments play YET! permettent de construire, sans clou ni vis, un mobilier fonctionnel et adaptable : tables, étagères, bureau etc.

Strong, lightweight and easy to handle, play YET! elements can be used to build, without nails or screws, functional, adaptable furniture: tables, shelves, desks, etc.

## CHANVRE&CHAUX



Mobilier urbain au bilan carbone négatif.

Carbon negative program. Street furniture.

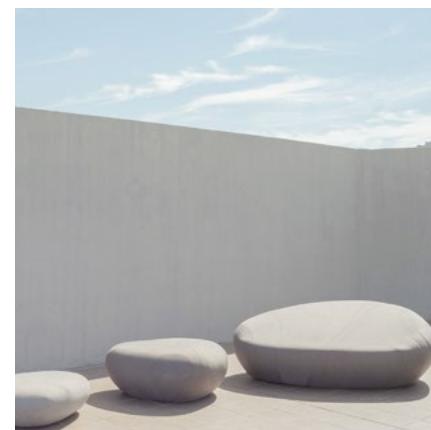
## MARCHES



A l'apparence de blocs de béton brut, les marches sont la base d'une infinité d'assemblages possibles souples au corps. Une création de Stéphanie Marin et Céleste Bourrier-Mougenot.

With the appearance of rough concrete blocks, Les Marches are the base for an infinite number of possible body-supple assemblies. A creation by Stéphanie Marin and Céleste Bourrier-Mougenot

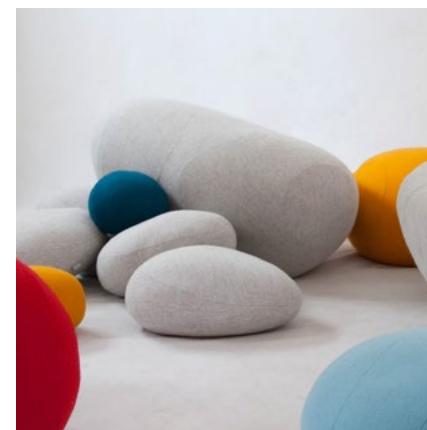
## NÉOLIVINGSTONES



Un mobilier d'extérieur nomade. Des galets géants confortables et doux pour créer un paysage imaginaire et apaisant.

Nomadic outdoor furniture. Soft, comfortable giant pebbles to create a soothing, imaginary landscape.

## COLORSTONES



Un ensemble surréaliste de galets colorés et surdimensionnés, plage de repos à géométrie variable.

A surreal collection of colorful, oversized pebbles, a resting beach with variable geometry.

## NÉNUPHARES



Sphères et demi-sphères de toutes les couleurs dans lesquelles s'asseoir confortablement, comme au milieu d'un tableau mobile.

Spheres and half-spheres in every color to sit comfortably in, as if in the middle of a moving painting.

## BARRICADE



Coussins surdimensionnés de 4 tailles différentes, les barricades créent un espace utile et généreux et invitent à un repos partagé.

Oversized cushions in 4 different sizes, barricades create a useful, generous space and invite shared rest.

## ANGLES



Ensemble de coussins géométriques qui s'assemblent facilement les uns aux autres, se transformant en objets pour s'asseoir, seul ou à plusieurs ou bien en éléments acoustiques.

A set of geometric cushions that fit together easily, transforming themselves into seating objects for one or more people, or into acoustic elements.

## LIVINGISLANDS



Système de table en bois, assemblage horizontal de plateaux d'épicéa, dont les tranches visibles forment une combinaison aléatoire évoquant la singularité d'un relief géographique.

Wooden table system, horizontal assembly of spruce tops, whose visible edges form a random combination evoking the singularity of a geographical relief.

## SIGN SYSTEM



Jeu d'écriture et de langage, typographie en volume composée de signes autonomes.

A game of writing and language, typography in volume composed of autonomous signs.

## HASARD



hasard est un ensemble composé d'un banc, d'un bureau, d'une étagère dont l'assemblage forme une structure variable et ouverte.

hasard is a set comprising a bench, a desk and a shelf, assembled to form a variable, open structure.

## ZIGGURAT



Tabouret, petite table d'appoint empilable, unité primordiale d'une architecture d'intérieur à géométrie organique.

A stool, a small stackable side table, the primordial unit of organic interior architecture.

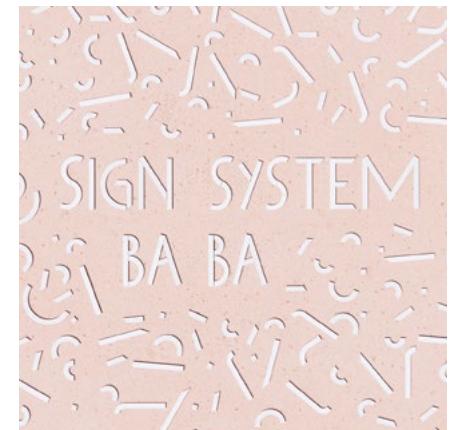
## MANGIER



Objet de partage culinaire associant la gestuelle et le naturel.

A culinary sharing object combining gesture and naturalness.

## SIGN SYSTEM B.A-BA



Un jeu de signes, d'écriture, de langage, pour tout âge, sans limites et sans règles.

A game of signs, writing and language for all ages, with no limits and no rules.

L'approche singulière de smarin repose sur un fonctionnement d'équipe pluridisciplinaire qui conçoit, fabrique à l'atelier et diffuse de manière autonome ses projets. Cette particularité constitue un outil d'indépendance et de recherche en design.

Depuis 2003, smarin explore la notion de confort et en développe des expressions in conventionnelles centrées sur l'épanouissement du vivant. smarin questionne nos automatismes et propose d'inventer de nouvelles routines.

Le studio de design smarin conçoit des projets de mobilier, de scénographie et d'aménagement pour l'espace public.

A partir d'objets-outils et de mobiliers-systèmes, smarin construit des situations d'interaction et des espaces d'invention collective.

Smarin's unique approach is based on a multidisciplinary team that designs, manufactures in the workshop and diffuses directly its projects. This particularity constitutes a tool of independence in design and research. Since 2003, smarin has been exploring the notion of comfort and developing unconventional expressions centred on the thriving of the living.

Smarin questions our automatisms and proposes to invent new routines. The smarin design studio creates projects for furniture, scenography and layout for both public and private spaces.

Using tool-objects and furniture-systems, smarin creates situations of interaction and spaces for collective invention.

